

Introduction to Artificial Intelligence

Unit # 16

Course Outline

- Overview of Artificial Intelligence ✓
- State Space Representation ✓
- Search Techniques ✓
- AI in Games ✓
- Machine Learning ✓
- Propositional and Predicate Logic ✓
- Probabilistic Reasoning ✓
- ~~Introduction to Robotics~~ (To be taught separately)
- Evolutionary Algorithms ✓
- Ant Colony Optimization ✓
- Fuzzy Logic

What is Fuzzy Logic*

- Definition of Fuzzy
 - Fuzzy: “not clear, distinct, or precise; blurred”
- Definition of Fuzzy Logic
 - A form of knowledge representation suitable for notations that cannot be defined precisely but which depend upon their contexts.

* Source: Shane Warren, Brittney Ballard @ University of Nevada, Reno
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Examples of Fuzzy Concepts from Natural Language*

- John is tall
- The weather is rainy
- Turn the volume up a little
- Dr. Bridges' tests are long
- Add water until the dough is the right consistency
- There was very little change in the cost
- The water bill was somewhat high

* Source: Susan Bridges @ Mississippi State University
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Some Fuzzy Background*

Lofti Zadeh has coined the term “Fuzzy Set” in 1965 and opened a new field of research and applications

A Fuzzy Set is a class with different degrees of membership. Almost all real world classes are fuzzy!
Examples of fuzzy sets include: {‘Tall people’}, {‘Nice day’}, {‘Round object’} ...

If a person’s height is 1.88 meters is he considered ‘tall’?

What if we also know that he is an NBA player?



* Source: Raphael Steinberg @ Technion University
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Linguistic (or Fuzzy) Variable*

- Usually corresponds to a noun
- The values of a linguistic variable are fuzzy sets (which corresponds to adjectives)
- Examples

| Linguistic Variable | Fuzzy Sets |
|---------------------|----------------------------|
| Height | Short Medium Tall |
| Weight | Light Average Heavy |
| Temperature | Cold Cool Typical Warm Hot |
| Speed | Slow Medium Fast |

* Source: Susan Bridges @ Mississippi State University
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Example of Linguistic Imprecision*

Unusual and Real-Life Quotes

- How was the weather like yesterday?
- Oh! It was rainy with 98% humidity and hot with temperature of 35.5 deg C
- Oh! It was very humid and really hot.

Fuzzy logic can handle such linguistic imprecision where other techniques have difficulty in handling

* Source: University Malaysian Pahang

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Fuzzy logic can handle linguistic imprecision where other techniques have difficulty in handling*



- When you are at **10 metres** from the junction start braking at **50% pedal level**.
- When you are **near** the junction, start braking **slowly**.

* Source: University Malaysian Pahang

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Uncertainty vs Vagueness*

- Certainty – degree of belief
 - There is a 50% probability of rain today
 - I am 30% sure the patient is suffering from pneumonia
- Vagueness – the degree to which an item belongs to a category
 - The man is tall
 - Move the wheel slightly to the left
 - The patient's lungs are highly congested

* Source: Susan Bridges @ Mississippi State University

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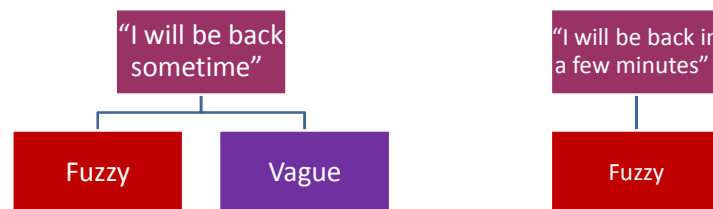
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Fuzziness Vs. Vagueness*

Fuzziness=Unsharp Boundaries

Vagueness=Insufficient Specificity



* Source: Raphael Steinberg @ Technion University

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Some important points to note*

- Fuzziness is connected with the degree to which events occur rather than the likelihood of their occurrence (probability).
- For example, the degree to which a person is young is a fuzzy event rather than a random event.

* Source: University Malaysian Pahang

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Fuzzy Thinking*

- Not logic that is fuzzy, but logic that used to describe fuzziness; the theory of fuzzy sets, sets that calibrate vagueness
- Based on idea that all things admit of degree
 - Eg: Temperatures, height, speed

* Source: University Malaysian Pahang

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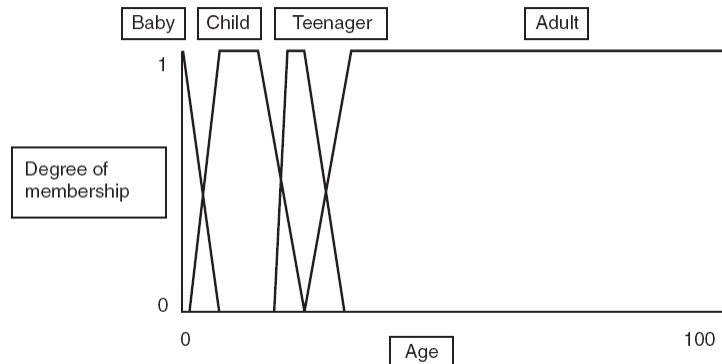
Bivalent Logic

- In classical logic, which is often described as Aristotelian logic, there are two possible truth values: propositions are either true or false.
- Such systems are known as **bivalent logics because they involve two logical values.**
- The logic employed in Bayesian reasoning and other probabilistic models is also bivalent: each fact is either true or false, but it is often unclear whether a given fact is true or false.
- Probability is used to express the likelihood that a particular proposition will turn out to be true.

Example

- Bill is 7 feet tall, and so it is pretty clear that he is included in the set of tall people.
- John is only 4 feet tall, and so most would say that he is not included in the set.
- What about Jane, who is 5 feet 10 inches tall? Some would certainly say she is tall, but others would say she is not.
- The fuzzy set of tall people contains Bill, and it also contains Jane, and it even contains John.
- Each is a member of the set to some degree and is not a member of the set to some degree.

Degree of Membership



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Definitions

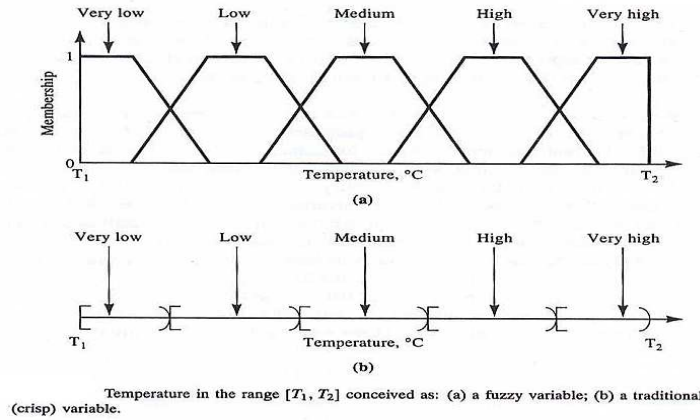
- **Error** is the difference between the exact value (a real number) and a value at hand (an approximation).
- **Precision** is the maximum number of digits that are used to measure an approximation. It is the property of the instrument that is being used to measure or calculate the (exact) value.
- **Accuracy** is the number of correct digits in an approximation.
- **Ambiguity:** a one to many relationship; for example, she is tall, he is handsome. There are a variety of alternatives
 - **Non-specificity:** Suppose one has a heart blockage and is prescribed a treatment. In this case “treatment” is a non-specificity in that it can be an angioplasty, medication, surgery (to name three alternatives).
 - **Dissonance/contradiction:** One physician says to operate and another says go to Myrtle Beach.
- **Vagueness:** lack of sharp distinction or boundaries, our ability to discriminate between different states of an event, undecidability (is a glass half full/empty)

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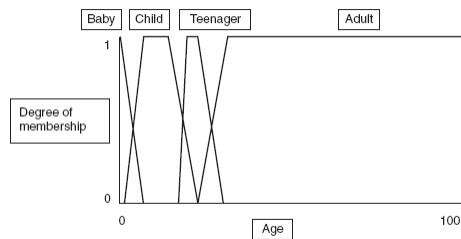
Crisp vs. Fuzzy Variable



Example of a Fuzzy Variable

$$M_B(x) = \begin{cases} 1 - \frac{x}{2} & \text{for } x \leq 2 \\ 0 & \text{for } x > 2 \end{cases}$$

$$M_C(x) = \begin{cases} \frac{x-1}{6} & \text{for } x \leq 7 \\ 1 & \text{for } x > 7 \text{ and } x \leq 8 \\ \frac{14-x}{6} & \text{for } x > 8 \end{cases}$$



- We represent a fuzzy set using a list of pairs, where each pair represents a value and the fuzzy membership value for that value.
- For example, we might define B , the fuzzy set of babies as follows:
 - $B = \{(0, 1), (2, 0)\}$
- Similarly, we could define the fuzzy set of children, C , as follows:
 - $C = \{(1, 0), (7, 1), (8, 1), (14, 0)\}$

Fuzzy Set Operations

- In classical logic
 - $A \vee \neg A = \text{True}$
 - $A \wedge \neg A = \text{False}$
- In fuzzy logic, these do not hold - $A \vee \neg A$ can be, to some extent, false, and $A \wedge \neg A$ can to some extent be true.
- Union: $A \vee B = \text{MAX}(A, B)$
- Intersection: $A \wedge B = \text{MIN}(A, B)$
- Complement: $\neg A = 1 - A$
 - Compliment of C: $\{(1, 0), (7, 1), (8, 1), (14, 0)\} = ?$

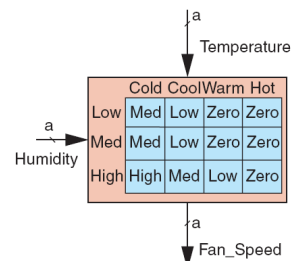
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Temperature Controller

- The Problem
 - Change the speed of a heater fan, based off the room temperature and humidity.
- A temperature control system has four settings
 - Cold, Cool, Warm, and Hot
- Humidity can be defined by
 - Low, Medium, and High
- Using this we can defined the fuzzy set



* Source: Shane Warren, Brittney Ballard @ University of Nevada, Reno

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Fuzzy Inference

Let us suppose that we are designing a simple braking system for a car, which is designed to cope when the roads are icy and the wheels lock.

The rules for our system might be as follows:

Rule 1 IF pressure on brake pedal is medium

THEN apply the brake

Rule 2 IF pressure on brake pedal is high

AND car speed is fast

AND wheel speed is fast

THEN apply the brake

Rule 3 IF pressure on brake pedal is high

AND car speed is fast

AND wheel speed is slow

THEN release the brake

Rule 4 IF pressure on brake pedal is low

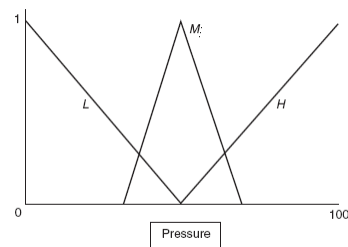
THEN release the brake

For this simple example, we will assume that brake pressure is measured from 0 (no pressure) to 100 (brake fully applied). We will define brake pressure as having three linguistic values: high (H), medium (M), and low (L), which we will define as follows:

$$H = \{(50, 0), (100, 1)\}$$

$$M = \{(30, 0), (50, 1), (70, 0)\}$$

$$L = \{(0, 1), (50, 0)\}$$



Fuzzy Inference

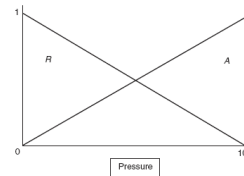
Similarly, we must consider the wheel speed. We will define the wheel speed as also having three linguistic values: slow, medium, and fast. We will define the membership functions for these values for a universe of discourse of values from 0 to 100:

$$S = \{(0, 1), (60, 0)\}$$

$$M = \{(20, 0), (50, 1), (80, 0)\}$$

$$F = \{(40, 0), (100, 1)\}$$

For the sake of simplicity, we will define the linguistic variable *car speed* using the same linguistic values (S , M , and F for slow, medium, and fast), using the same membership functions. Clearly, in a real system, the two would be entirely independent of each other.



Fuzzy Inference

- In a given situation, pressure value is 60, wheel speed is 55, and the car speed is 80.
 - $M_L(60) = 0.0$
 - $M_M(60) = 0.5$
 - $M_H(60) = 0.2$
 - $M_S(55) = 0.083$
 - $M_M(55) = 0.833$
 - $M_F(55) = 0.250$
 - $M_S(80) = 0.0$
 - $M_M(80) = 0.0$
 - $M_F(80) = 0.667$

Defuzzification

- Fuzzy values obtained from the four rules are:
 - **Rule 1: 0.5**
 - Rule 2: $\text{Min}(0.2, 0.667, 0.25) = 0.2$
 - Rule 3: $\text{Min}(0.2, 0.667, 0.083) = 0.083$
 - Rule 4: 0
- The process of obtaining a crisp value from a set of fuzzy variables is known as **defuzzification**.